

Marquette Magic Shooters Classic

March 2-4, 2012

AAU Sanctioned

Location

Northern Michigan University P.E.I.F. Vandament Arena, Fair Ave. Marquette, MI

Age Divisions – Girls and Boys

3rd Grade 6th Grade

4th Grade 7th Grade

5th Grade 8th Grade

Grade as of Jan. 1, 2012 ONLY 2 older exceptions allowed – age must be within 1 year

Proof of birth may be requested – Please have copies of birth certificates on hand.

Entry Fee

\$175.00 Per Team plus \$50.00 Per Team Admission Fee

(no fees will be charged at the door for family & friends)

Total Amount Due Upon Entry \$225.00 *(no post dated checks will be accepted)*

Deadline For Entry Fees To Be Paid Feb. 10, 2012 *This date is firm.*

Miscellaneous

NUMBER OF GAMES GUARANTEED: Minimum of three games per team.

GAME FORMAT: Pool play – then teams will move to bracket play.

OFFICIALS: We will use sanctioned officials.

AWARDS: Awards will be given for 1st and 2nd place teams. (Up to 10 per team)

Each team provides one score table helper per game.

Bring your own basketballs.

Boys and girls may only participate on one team.

LIMIT TO 50 TEAMS TOTAL – UP TO 8 MAX IN AN AGE LEVEL

Mail Application, Payment, and Roster to:

***Marquette Magic
%YMCA of Marquette County
1420 Pine Street
Marquette, MI 49855***

TOURNAMENT DIRECTOR:

Rick Potes and Lisa Coombs-Gerou

906-227-9622 rpot@ymcamqt.org

Visit our club web-site: www.ymcamqt.org

2012 Marquette Magic Shooters Classic Application

Team Name: _____
 Grade Division: _____ Please circle level: **Elite Competitive Intermediate**
 Head Coach: _____
 Mailing Address: _____
 City: _____ Zip: _____
 Home Phone: (____) _____ Work Phone: (____) _____
 Fax#: _____ e-mail: _____

Who Should We Mail Tournament Registration Packet and e-mail Schedule Changes To?

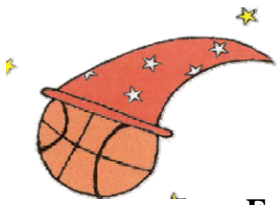
Name: _____
 Mailing Address: _____
 City: _____ Zip: _____
 Home Phone: (____) _____ Work Phone: (____) _____
 Fax: _____ e-mail: _____

Payment amount enclosed: should be \$225.00 Check #: _____

TEAM ROSTER – GIRLS and BOYS

<u>Name(first & last)</u>	<u>Number</u>	<u>Age on Jan. 1 '12*</u>	<u>Grade</u>	<u>Phone #</u>
1. _____	_____	_____	_____	_____
2. _____	_____	_____	_____	_____
3. _____	_____	_____	_____	_____
4. _____	_____	_____	_____	_____
5. _____	_____	_____	_____	_____
6. _____	_____	_____	_____	_____
7. _____	_____	_____	_____	_____
8. _____	_____	_____	_____	_____
9. _____	_____	_____	_____	_____
10. _____	_____	_____	_____	_____

* *Make sure this is accurate Please complete entire registration form before mailing.*



Shooters Classic Rules

- Each team provides a scorer or timer
- First team listed is home team
- Each team must provide a score sheet with names & numbers for each game
- Two 20 minute halves – Running Clock
- Clock stops last minute of 1st half – last two minutes of 2nd half
- Two - 30 second timeouts per half – Clock stops
- 4 minute half-time
- Pre-game warm up will be five minutes, if time permits
- Michigan High School Rules Apply
- Overtime will be sudden victory (first made basket, wins)
- Game time is forfeit time – please check in 15 minutes prior to each game
- Both team coaches must sign score sheet
- Chairs and bleachers will be provided for your spectators. There shall be no standing on chairs or bleachers to watch games. Your spectators may sit on the floor to watch games, but need to sit back three feet from the court.
- Thanks in advance for your assistance.
- Marquette Magic, AAU, and Northern Michigan University are not responsible for lost or stolen articles.

CHECK IN

EACH TEAM MUST CHECK IN AT THE TOURNAMENT DIRECTORS TABLE 30 MINUTES PRIOR TO THEIR FIRST GAME OF POOL PLAY. WAIVER FORMS, SIGNED BY EACH PLAYER AND PARENT MUST BE TURNED IN AT CHECK IN.

SPORTSMANSHIP

POOR SPORTSMANSHIP WILL NOT BE TOLERATED. THIS IS A FRIENDSHIP TOURNAMENT AND WE EXPECT COACHES, PLAYERS, AND FANS TO BE ON THEIR BEST BEHAVIOR. VIOLATORS WILL BE ASKED TO LEAVE THE FACILITIES.

TOURNAMENT PROCEDURE

THE TOURNAMENT WILL CONSIST OF POOL PLAY AND A SINGLE ELIMINATION TOURNAMENT. POINTS WILL BE AWARDED IN POOL PLAY ON A PLUS (+) AND MINUS (-) SYSTEM WITH A MAXIMUM OF 13 POINTS FOR EACH GAME. CROSS POOL GAMES DO NOT COUNT IN SEEDING. IN THE EVENT OF A TIE IN POINTS IN POOL PLAY, PLACE WILL BE DETERMINED BY THE FLIP OF A COIN. TEAMS WILL THEN BE SEEDING IN A SINGLE ELIMINATION TOURNAMENT BASED ON POOL PLAY POINT TOTALS. MEDALS WILL BE AWARDED TO FIRST AND SECOND PLACE.