

RAPID RIVER BASKETBALL BLITZ

2023 TOURNAMENT RULES

1. Team roster may consist of 12 or more players; however, there will be a maximum of 12 awards given to 1st Place and 2nd Place teams in each bracket.
2. Players must have numbered uniforms or shirts.
3. Each team must provide a volunteer to serve at the scorer's table for each game.
4. Destruction of property by a member or members of a team shall disqualify that team and reimbursement of costs will be required.
5. Please bring YOUR OWN basketballs for warm-ups. Basketballs WILL NOT be provided.
6. All girl's teams and boy's teams grades 3rd-6th will use the girl's 28.5" ball. Boy's teams in 7th & 8th grades will use the men's 29.5" ball.
7. Teams shall be present at least one-half hour before their scheduled game with their lineup. Games may start 15 minutes early.
8. NO ONE is allowed on the courts during half-time or between games. There will be no shooting by players or anyone not involved in the game in progress.
9. Games will consist of two 20 minute halves with a running clock. Clock stops under two minutes of second half. Two time outs per half. There will be a 5 minute warm-up period and a 5 minute intermission. Warm-up and intermission may vary to keep the tournament on schedule.
10. In the event one team is winning by 25 points or more, the clock will continue to run until the score gets within a 25 point span.
11. One 2 minute overtime will be played, if necessary. Each team will be allowed one additional time-out. If a game is still tied, five eligible players will be selected by the coach and will shoot one alternating free throw each. The free throw shooting will continue until a winner is determined. The five players do not have to be different each time. Disqualified players cannot participate. The free throw rule does not apply to championship games - there will be 2 minute overtimes until a winner determined.
12. PRESSING WILL BE ALLOWED IN 5TH AND 6TH GRADES FOR THE LAST TWO MINUTES OF EACH HALF. Pressing will be allowed in 7th and 8th grades for the entire game. No team will be allowed to press if they are up by 15 or more points. There will be no pressing for 3rd and 4th grade. NOTE: 5th and 6th grade teams may employ a zone press, but must fall back into a man-to man defense after the ball crosses the center line.

13. No zone defense can be played by 3rd - 6th grade teams. Any defense is allowed for the 7th and 8th grade. Zone defense calls will give 2 points and the ball to the non-offending team. There will be only man-to-man defense for 3rd and 4th grade.
14. 1st Technical foul will result in an automatic 2 points and the ball for the other team. 2nd technical foul will result in an ejection from the game whether it is a coach or player.
15. All other rules not covered above will be the same as those used by the MHSAA.
16. NO REFUNDS will be issued once the schedule has been posted, unless a division is cancelled.
17. The Rapid River School District shall not be held responsible for personal injury of any player or fan or loss of individual property during the tournament.
18. Free throws for 3rd and 4th grade will be at the line shorter than regulation.
19. Any decision of the tournament director, referee, or committee in charge is final and without appeal in case disputes. Tie-breaking rules to determine each pool winner will be as follows:
 1. Head to head record
 2. Fewest points allowed
 3. Highest points scored
 4. 5 free throws, if tied teams are present, otherwise a coin toss by tournament director.
20. Admissions will be charged: \$4.00 per adult and \$2.00 per child. Concessions will be available throughout the day. **No carry-ins will be allowed.**